Clynt, from the eastern Forest

MOV
M

DEF
7

ARM
3

A ○ ○ ○ ☠

Ranged 🟡🟡🟡🟡

| Ignis | 8" 🟡🔘🔘🔘 |
| Umbral | 8" 🟡🔘🔘🔘 |

A Swift Shot — A / 🔴

Each time a model in this unit hits an enemy model with a ranged attack, you may place this model within 1" of itself. This ability lasts until the end of this unit's activation.

R Bouncing Bullet

When a model in this unit, hits a model with a ranged attack, you may use this ability. Choose another model within 4" of the targeted model. The chosen model immediately suffers a non-infuseable 🟡🔘🔘🔘 ranged damage roll.

P Ace

This model ignores DEF boni from terrain when making attacks.

R Deflecting Shot

When this model is targeted by an enemy ranged attack, you may use this ability. Choose a model within 2" of this model. The chosen model becomes the new target of the attack, disregarding LOS and range of the attack.

P I cast gun

When this unit scores a critical hit with the weapon Ignis, the target suffers the "Burning" condition. When this unit scores a critical hit with the weapon Umbral, the target suffers the "Hexed" condition.

P Pathfinder (Forest)

P Pistolero

P Elusive (1)

Base 32 mm | MERCENARY (Chosen of the Spirit Tree, Silver Line, Umbral Veil), AYIANI, CHARACTER